

FIG. 1

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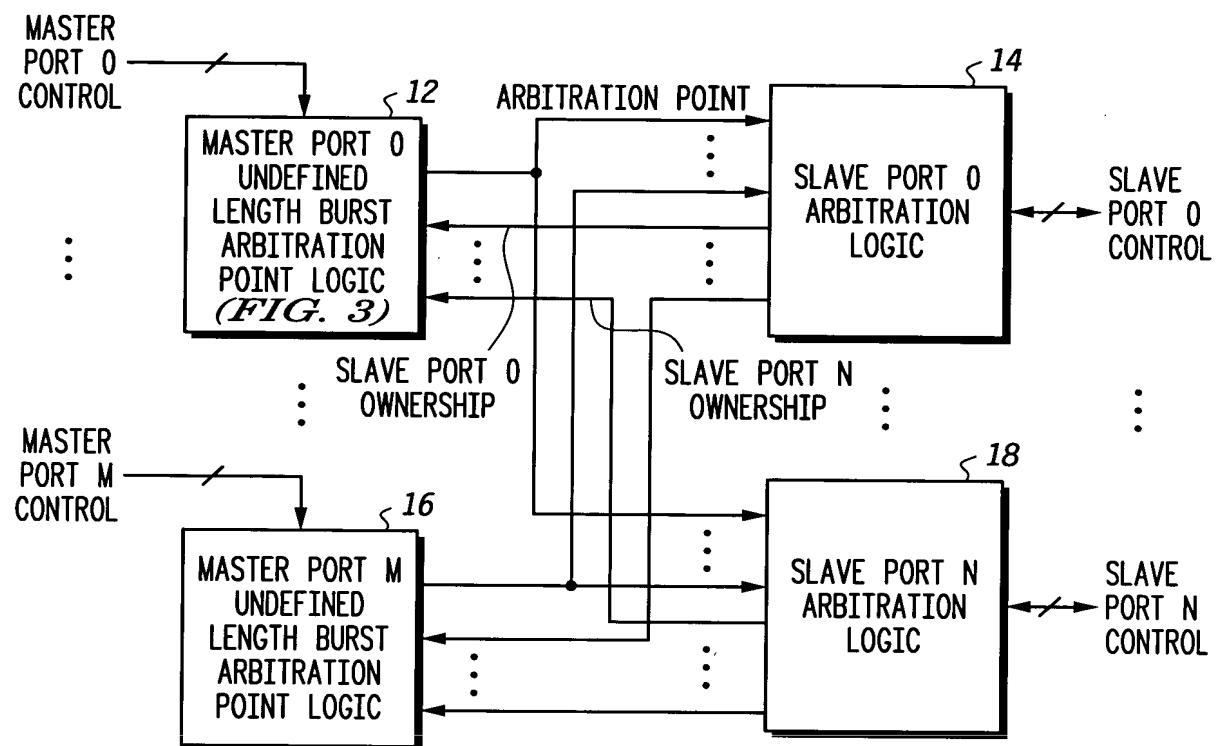


FIG. 2

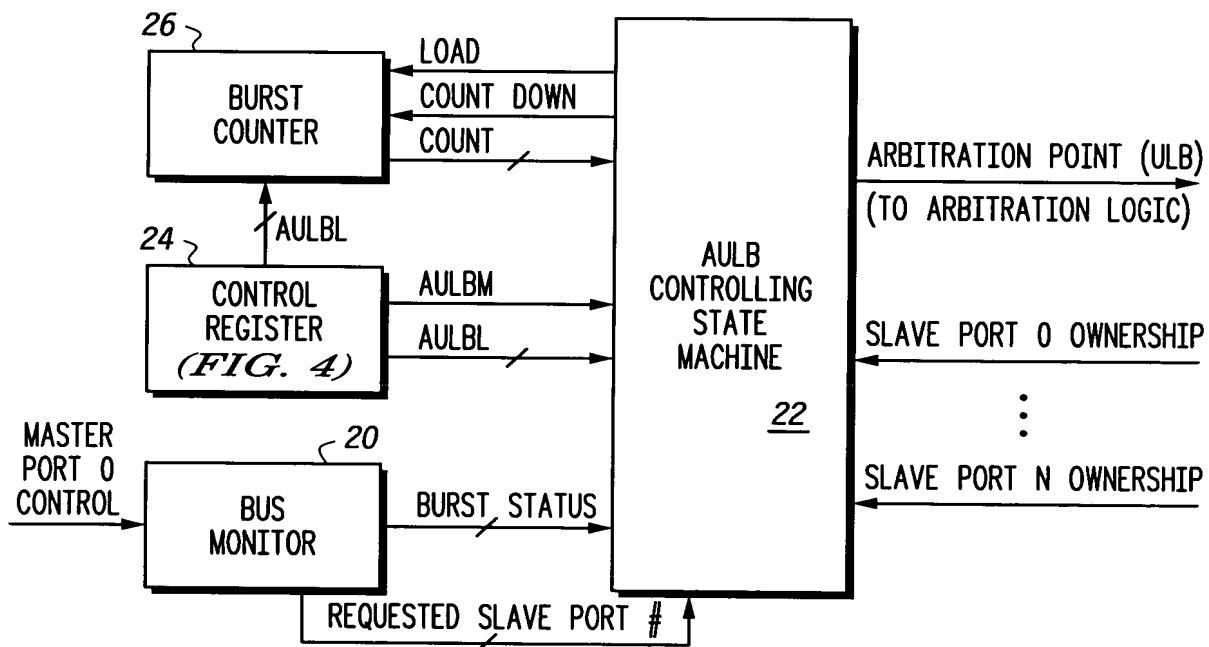


FIG. 3

CONTROL REGISTER

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BIT	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
NAME	RESERVED															
TYPE	r	r	r	r	r	r	r	r	r	r	r	r	r	r	r	r
RESET	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
BIT	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
NAME	RESERVED															AULBM
TYPE	r	r	r	r	r	r	r	r	r	r	r	r	r	r	r	r
RESET	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

FIG. 4

AULBM	0	AFTER THE FIRST AULBL BEATS THE UNDEFINED LENGTH BURST ACCESS WILL BE OPEN FOR ARBITRATION ON ANY FOLLOWING BEAT.
	1	THE UNDEFINED LENGTH BURST ACCESS WILL BE OPEN TO ARBITRATION ONLY EVERY AULBL BEATS.
AULBL	000	ALWAYS ARBITRATE DURING UNDEFINED LENGTH BURST ACCESSES
	001	NEVER ARBITRATE DURING UNDEFINED LENGTH BURST ACCESSES
	010	ARBITRATE UNDEFINED LENGTH BURST ACCESSES AFTER TWO BEATS (AULBM = 0) OR EVERY SECOND BEAT (AULBM = 1)
	011	ARBITRATE UNDEFINED LENGTH BURST ACCESSES AFTER THREE BEATS (AULBM = 0) OR EVERY THIRD BEAT (AULBM = 1)
	100	ARBITRATE UNDEFINED LENGTH BURST ACCESSES AFTER FOUR BEATS (AULBM = 0) OR EVERY FOURTH BEAT (AULBM = 1)
	101	ARBITRATE UNDEFINED LENGTH BURST ACCESSES AFTER FIVE BEATS (AULBM = 0) OR EVERY FIFTH BEAT (AULBM = 1)
	110	ARBITRATE UNDEFINED LENGTH BURST ACCESSES AFTER SIX BEATS (AULBM = 0) OR EVERY SIXTH BEAT (AULBM = 1)
	111	ARBITRATE UNDEFINED LENGTH BURST ACCESSES AFTER SEVEN BEATS (AULBM = 0) OR EVERY SEVENTH BEAT (AULBM = 1)

FIG. 5

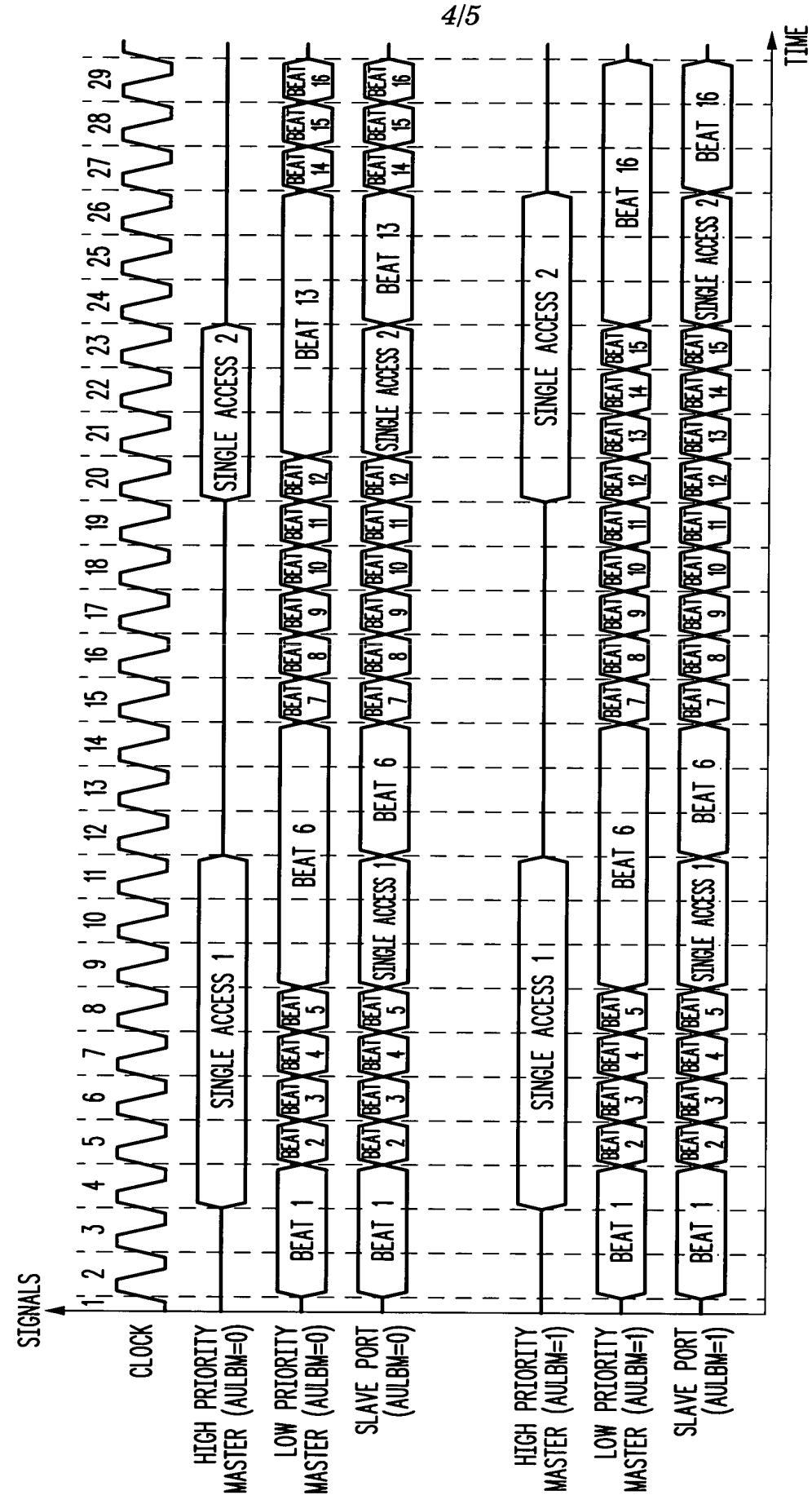


FIG. 6

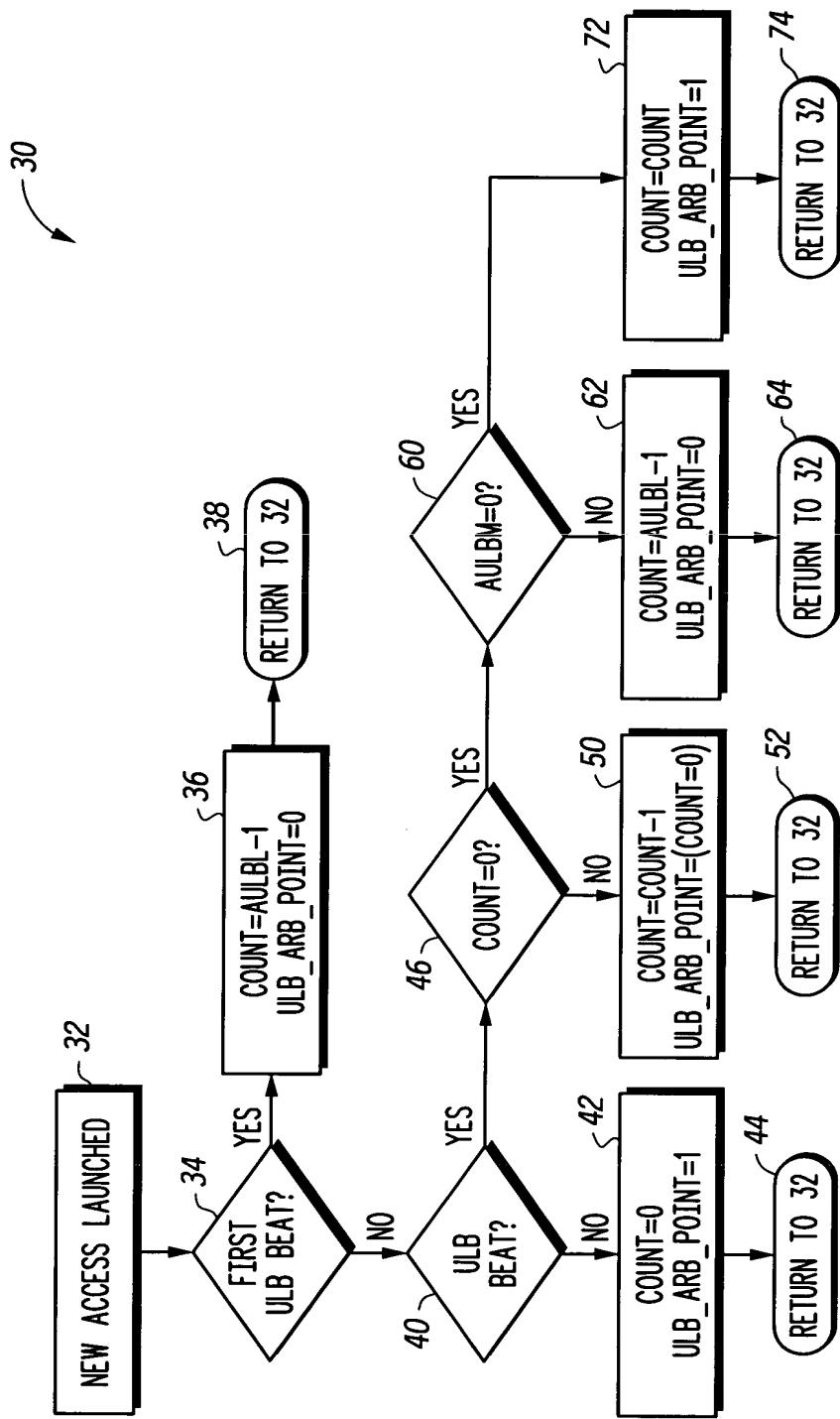


FIG. 7